

## **AGENDA**

### **The MEGASKILLS project @ EVSW Developing soft skills while gaming**

11<sup>th</sup> September 2023

**10:00 - 10:15** *Welcome*

- **Sabrina Yaiche**, EC project officer

**10:15 - 10:30** *Policy context – Why are Soft skills important for the EU economy?*

- **Linda KUNERTOVA**, Socioeconomic Analyst of the green and digital transition at DG EMPL

**10:30 - 11:15** *The MEGASKILLS project*

- **Introduction to the project**  
**Leire Bastida**, Head of Advanced Interaction Platform / Industry and Mobility, Fundacion Tecnia Research & Innovation
- **Top soft skills for the 21st century**  
**Jaroslava Kubátová**, Deputy Head of the Department of Economic and Managerial Studies, Palacky University in Olomouc
- **Introduction to assessment methodologies - their benefits/gaps**  
**Flavio Escribano**, Research Department Manager, GeCon.es Foundation
- **Q&A (5 minutes)**





EUROPEAN VOCATIONAL  
SKILLS WEEK 2023

**11:15 – 12:00** *Roundtable discussion – How can gaming help up-skill and re-skill our labour force?*

Moderator – **Stefan Moritz**, Sec. General of European Entrepreneurs CEA-PME

- **Nuria Iso**, CEO, NAUTILUS and VRMAGISTER co-founder
- **Eva Gaspar**, CEO, Abylight Studios
- **Rafał Włosek**, Lead Designer, 11bit Studios

**12:00 – 12:15** **Conclusions**

- **Leire Bastida**, Head of Advanced Interaction Platform / Industry and Mobility, Fundacion Tecnalia Research & Innovation



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